GAME ART

ROCKY MOUNTAIN COLLEGE OF ART + DESIGN
RMCAD
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DENVER, COLORADO
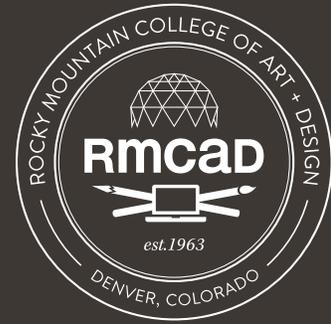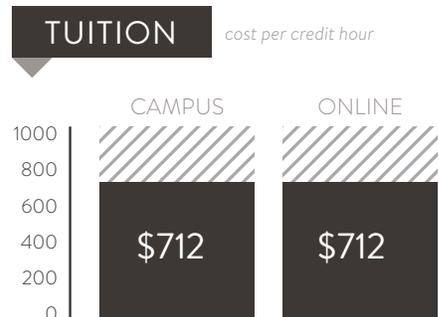
In today's age of immersive entertainment and media, it's not enough to create games that simply work; they must be rich in story and able to engage audiences for hours at a time. With this in mind, we've created Game Art courses and curriculum that are focused on creating compelling content to effectively tell unique stories. You'll learn to build engaging narratives through courses that include character and level design, storytelling, modeling, and motion studies.

RMCAD's small class sizes allow for plenty of one-on-one attention with faculty and classmates, creating an environment that fosters collaboration and team learning. Students are encouraged to work with peers from a variety of other degree programs to hone their artistic skills and design work that is comprehensive, diverse, and professional. At RMCAD, you'll learn to create with the vision and adaptability necessary to succeed as a game artist.

PROGRAM OUTCOMES

Program outcomes can be found in the RMCAD Academic Catalog and serve the Institutional Learning Outcomes. These are Rocky Mountain College of Art + Design's overarching goals and competencies, which include: cultural competence, communication competence, design competence, and critical thinking. In addition to meeting program outcomes, students enrolled in Game Art will also fulfill requirements in Liberal Arts and Foundations.

TUITION *cost per credit hour*

	CAMPUS	ONLINE
1000		
800		
600		
400	$712	$712
200		
0		

SKILLS YOU'LL GRADUATE WITH

Game Strategy and Psychology, Organic/Architectural Modeling, Level

AFTER GRADUATION

From character and level design, 3D modeling and animation, the field of game art demands professionals who possess a highly specialized set of skills. Students in RMCAD's comprehensive Game Art program graduate fully prepared to enter this exciting and rapidly advancing industry. Our alumni have gone on to work with cutting-edge companies such as Amazon, Affinity Gaming, Idol Minds, Dire Wolf, and TI Training, to name just a few.

CAREER POSSIBILITIES

3D Modeler	Texture Artist	Lighting Artist
Environment Designer	Animator	

SEAN BROWN
DEPARTMENT CHAIR

MFA, *Academy of Art University*

ABOUT RMCAD

Founded in 1963, RMCAD is a regionally-accredited institution of higher education that offers undergraduate and graduate-level degree programs focused on the arts, design, education, technology, and business. The college is dedicated to the personal success of each student, whether they choose to pursue their studies on campus or online. RMCAD offers courses taught by practicing industry professionals; an intimate learning environment; multimedia-rich online classes; and a beautiful Denver campus. Our goal is to allow artists and designers to find their voice, discover their own paths, and thrive as professionals.

PROGRAMS

Bachelor of Fine Arts | Animation, Art Education, Fashion Design, Fine Arts, Game Art, Graphic Design, Illustration, Illustrative Design, Interior Design, Music Production, Photography

ACCREDITATION

Rocky Mountain College of Art + Design is accredited by the Higher Learning Commission *(HLC)* and is a member of the North Central Association of Colleges and Schools *(NCA)*. These prestigious designations guarantee the rigor of our curriculum and ensure that our students receive an education that is relevant, tested, and valuable.

ALUMNI

RMCAD alumni have applied their expertise in many fields. Our graduates have worked for or been represented by: *Disney's Little Einstein, Driscoll Babcock Galleries, Cartoon Network, Sony Computer Entertainment, Dreamworks, YRG Consultants, Comedy Central, Markit on Demand, and many others.*

To learn more about our alumni, visit rmcad.edu/alumni

BE A GAME CHANGER
Level up with a degree in game art.